



DIPARTIMENTO
DI INGEGNERIA



Unsolved problems in instrumentation for noise measurements

Carmine Ciofi, Graziella Scandurra and Gino Giusi

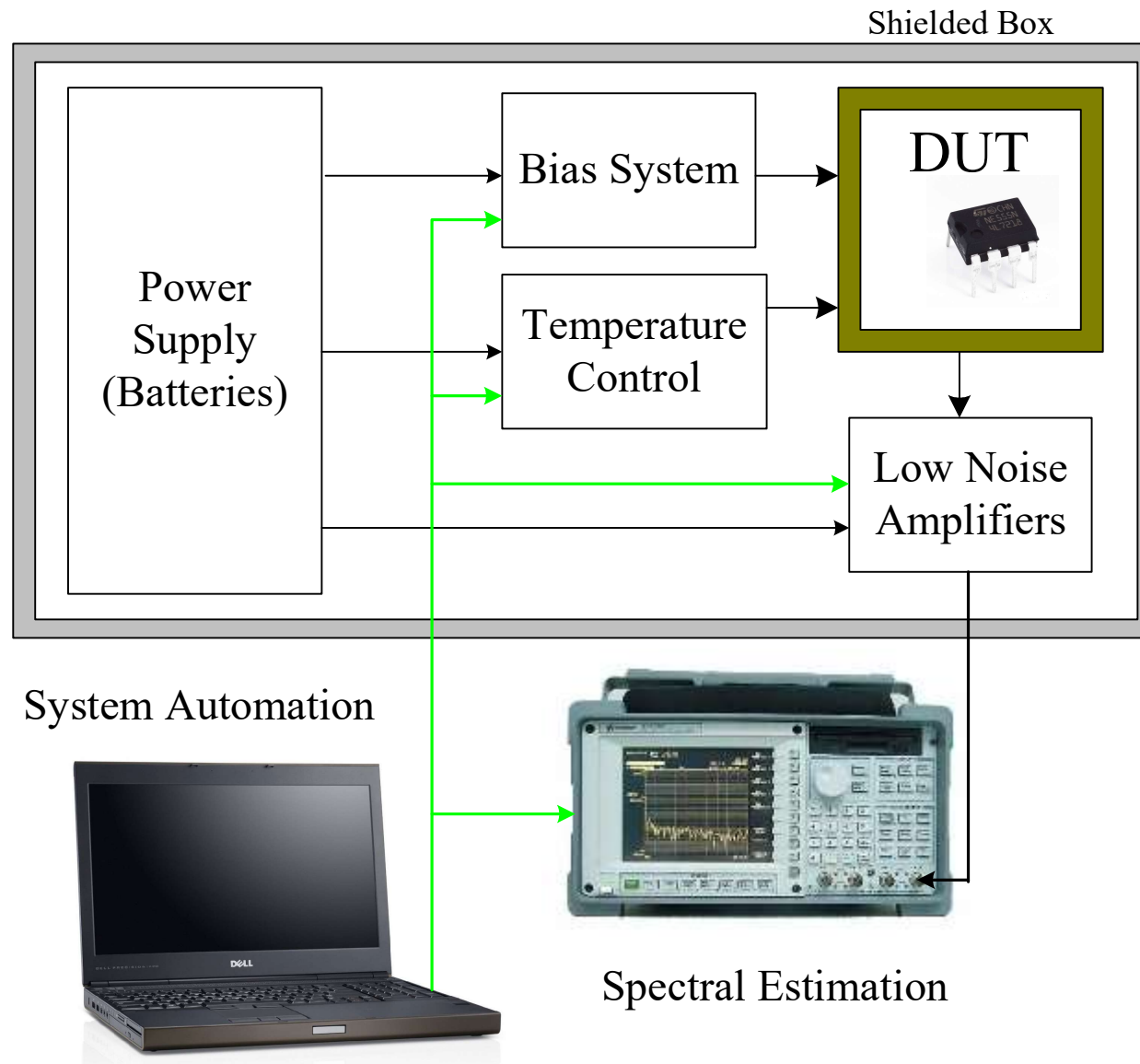
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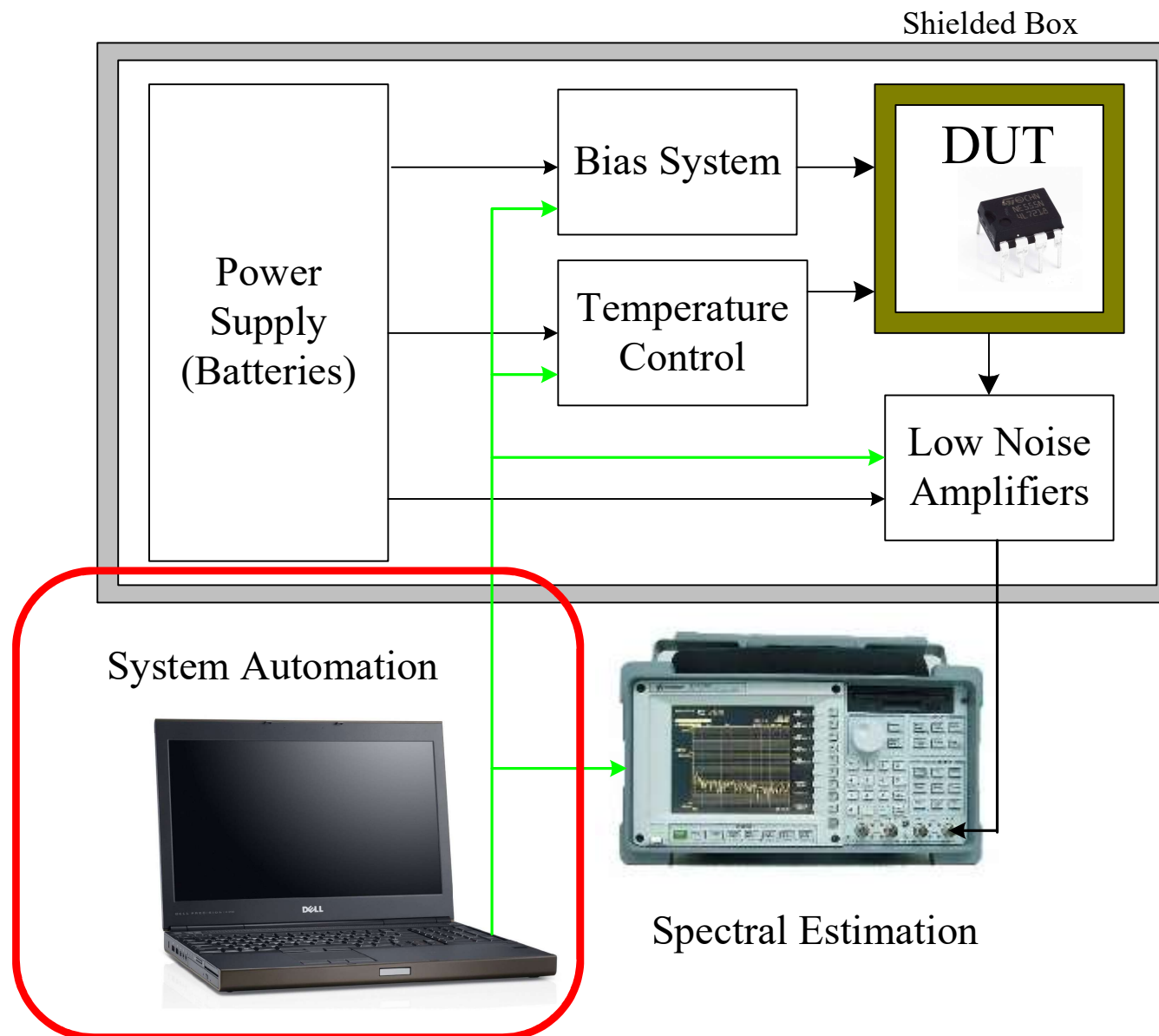


GDANSK 2018

Components of a noise measurement system



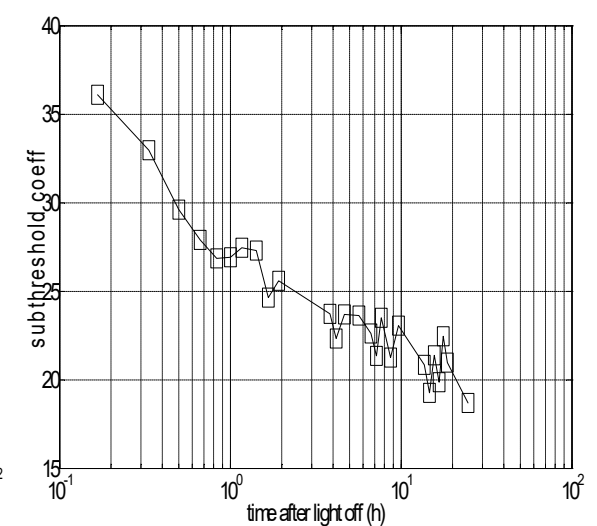
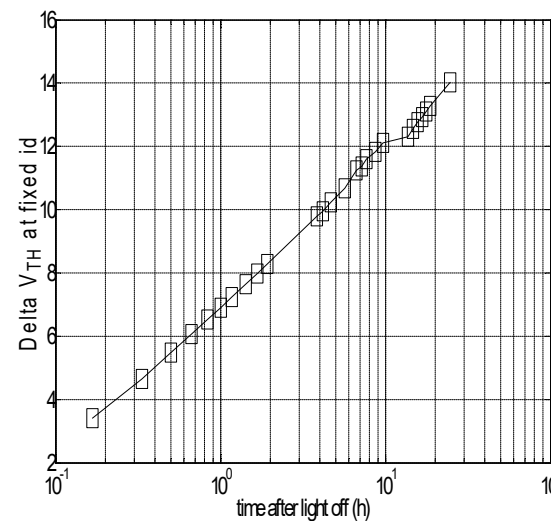
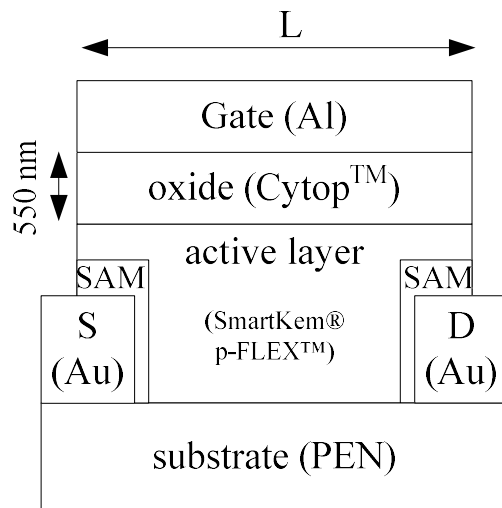
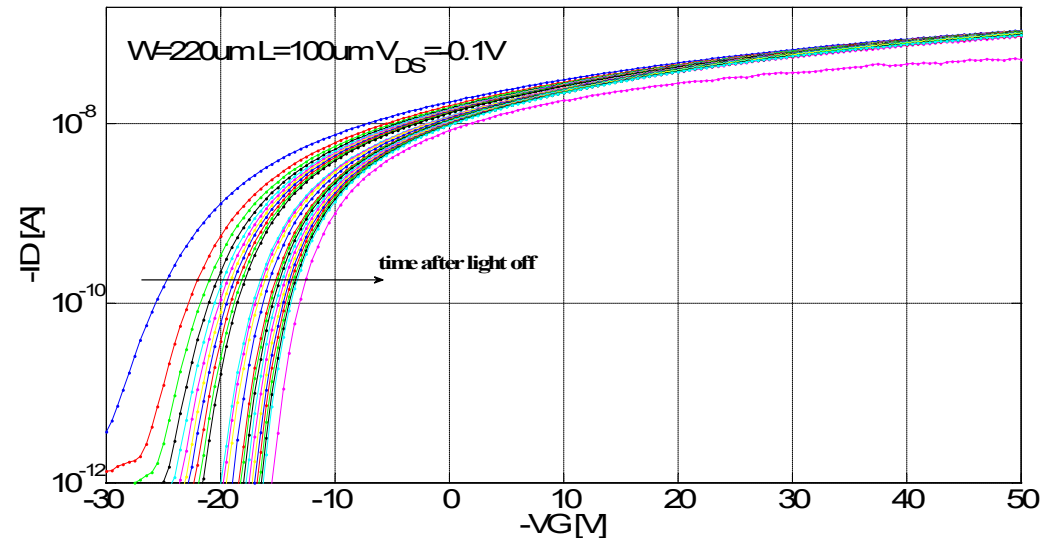
Components of a noise measurement system



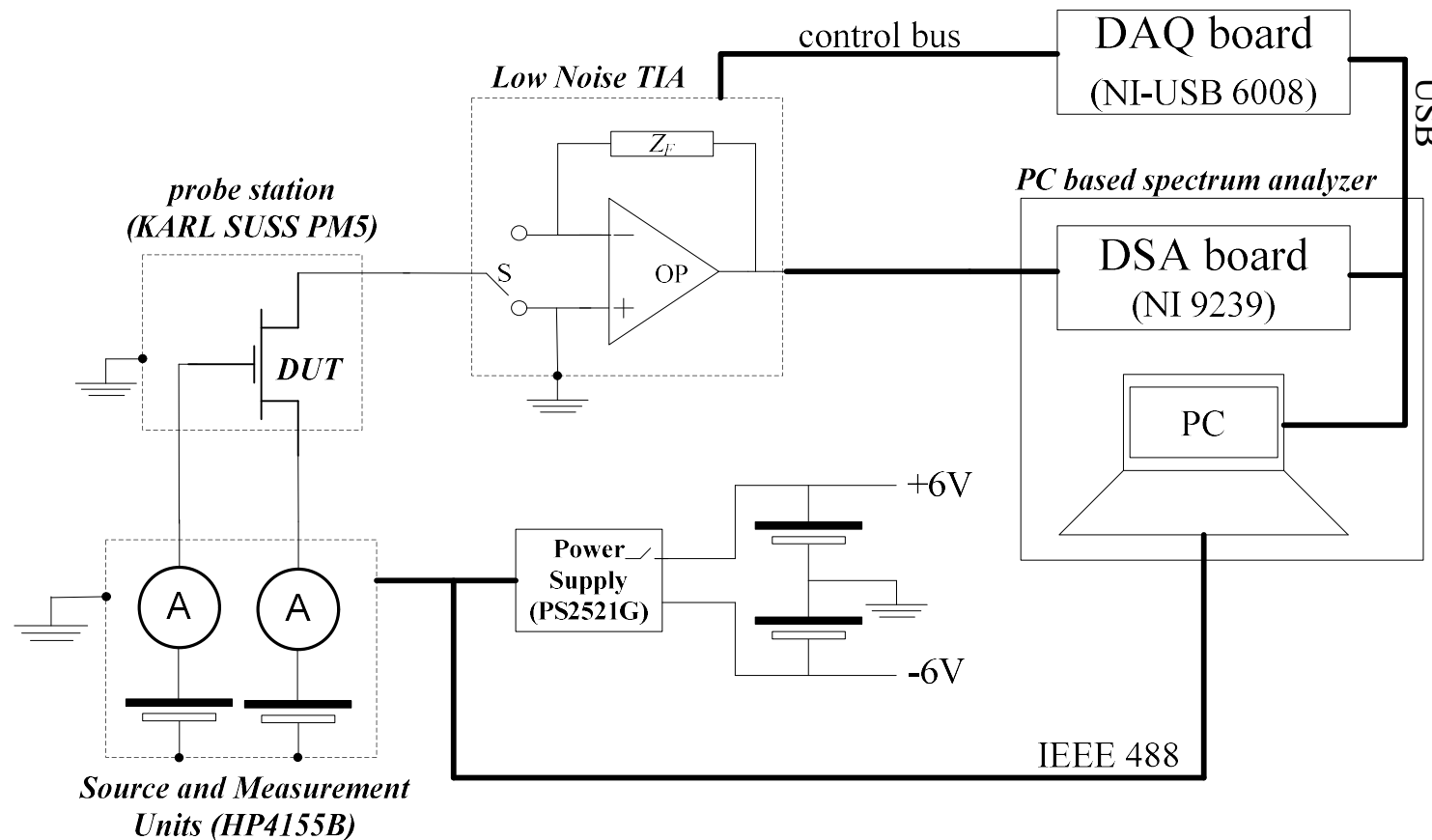
Example of system automation

Problem: devices exhibit large threshold voltage and subthreshold slope change after light off

We need an automated system for collecting enough noise data while monitoring the DC behaviour



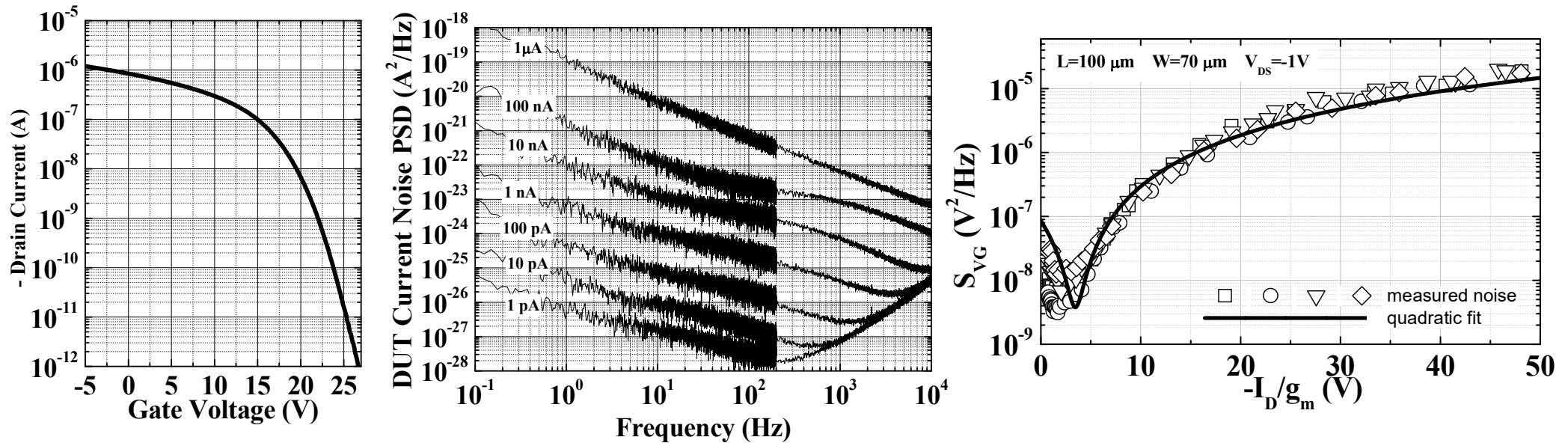
Example of system automation



We have succeeded in integrating noise measurement into a standard DC characterization system.

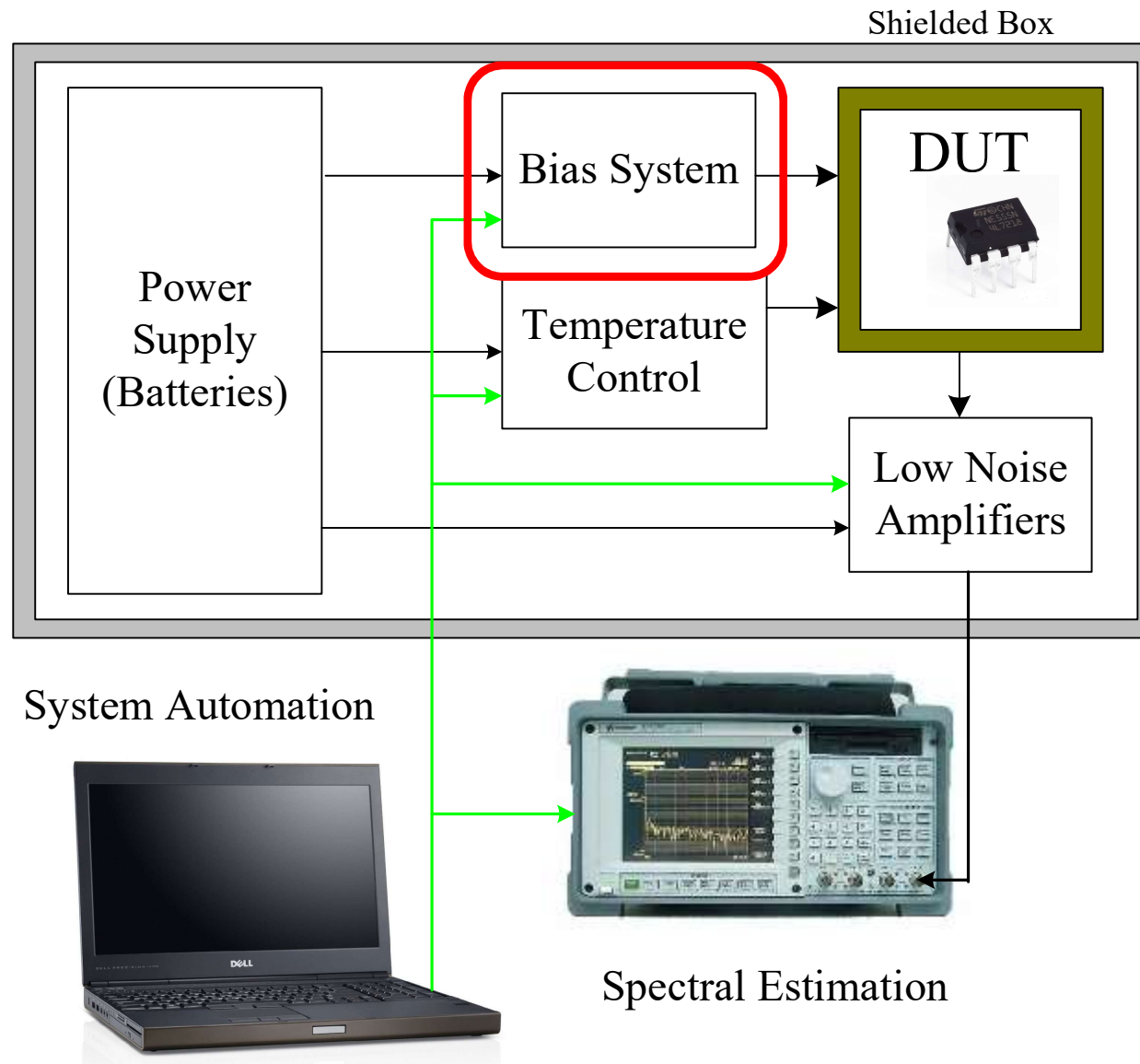
Example of system automation

Drain current vs. Gate voltage, current noise PSD and gate referred noise at $f=1\text{Hz}$.
(devices with $L=100\ \mu\text{m}$, $W=70\ \mu\text{m}$; $V_{DS}=-1\text{V}$)



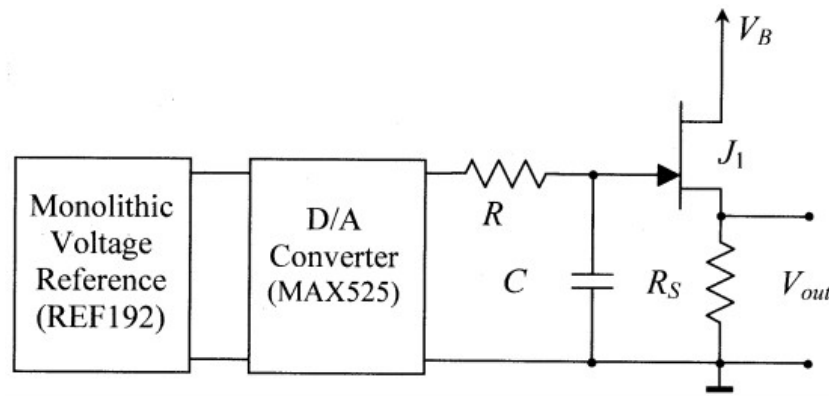
- $1/f$ noise measured down to 1 pA; the sample size (number of measurement in different bias point and devices) is unprecedented for this type of investigation.
- The gate referred flicker noise evidences a strong effect of correlated mobility fluctuations in OTFTs (G. Giusi et Al, EDL 2015 vol.36, no.5).

Components of a noise measurement system

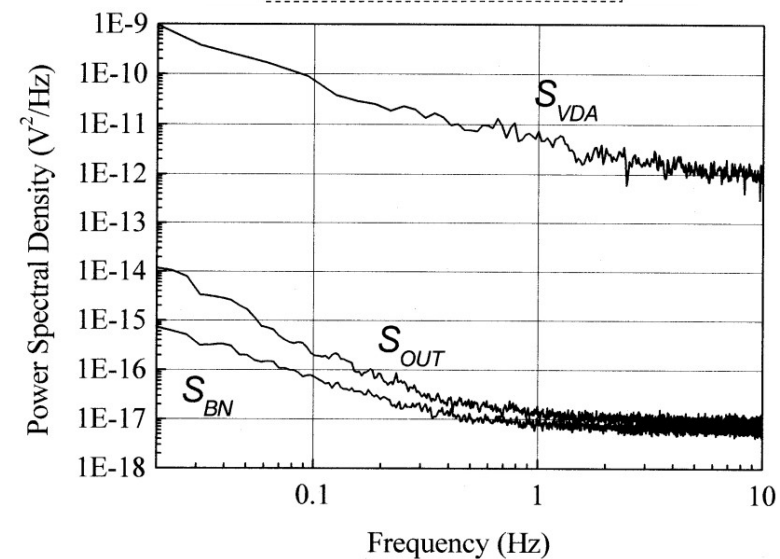
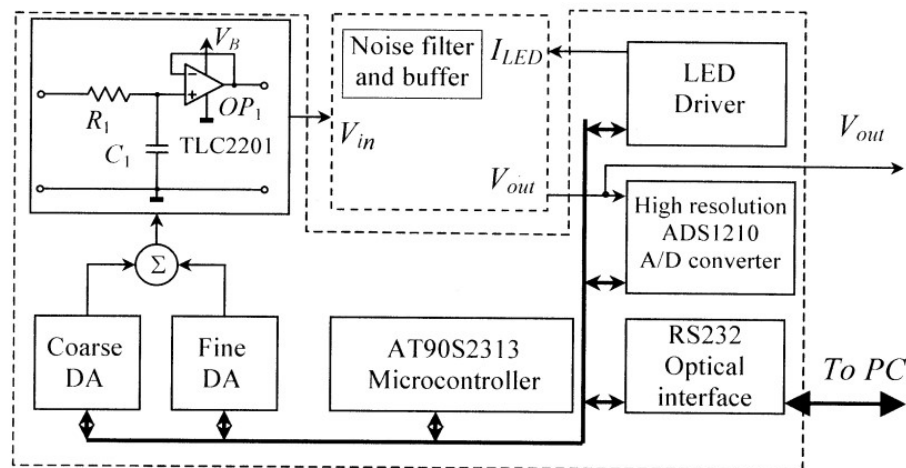
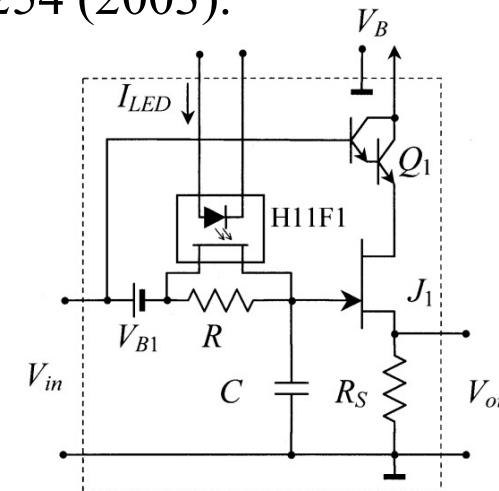


A low noise programmable voltage reference

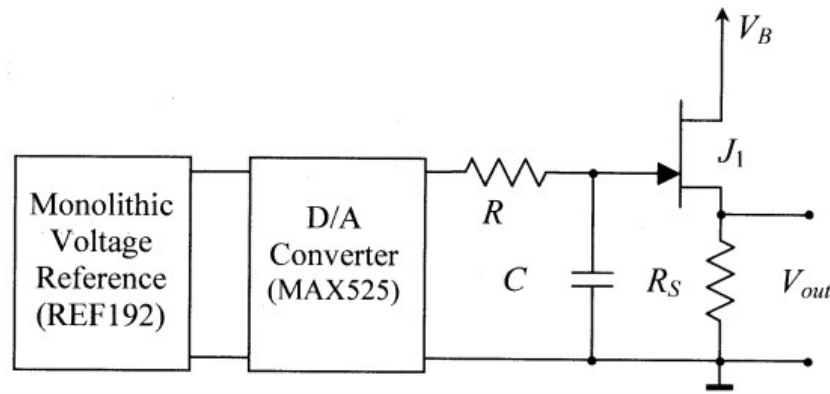
Pace, C., Ciofi, C., Crupi, F., “Very low-noise, high-accuracy programmable voltage reference” IEEE Trans. Instr. Meas., **52** (4), pp. 1251-1254 (2003).



$R=100\text{ M}\Omega$
 $C=20\text{ }\mu\text{F}$

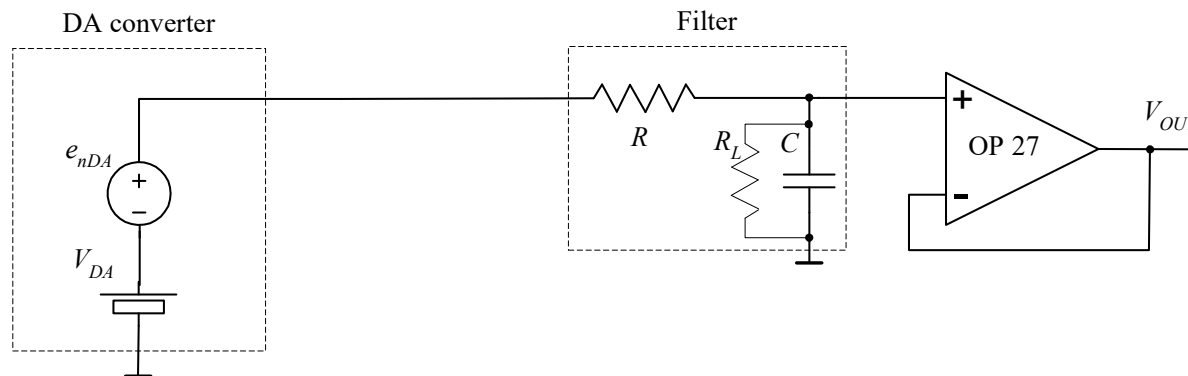


Problems: complexity, cost

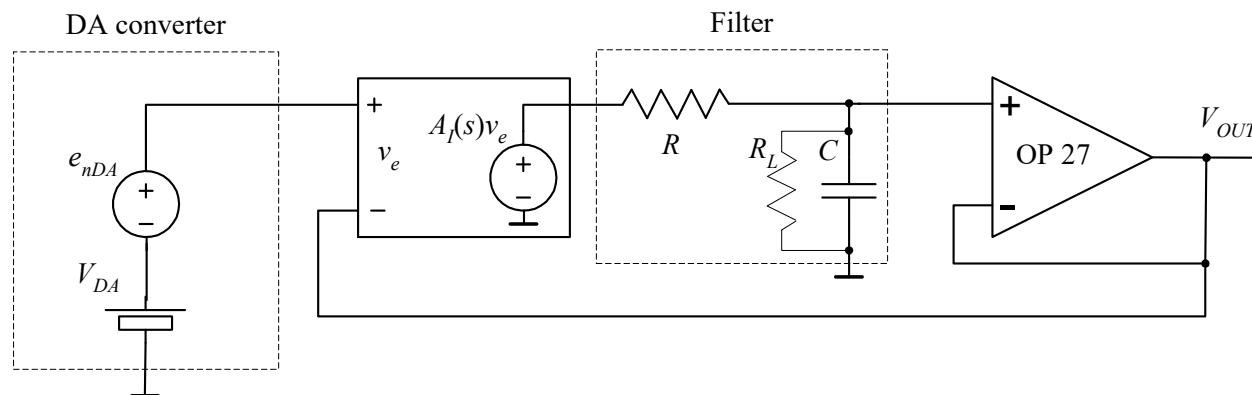


- In low frequency noise applications electrolytic capacitors cannot be used due to micro discharge effects that translate into high low frequency noise contributions.
- Polyester and polipropylene capacitors have to be used, and this limits the maximum capacitance, if we want to maintain reasonable size, to a few tens of micro Farads.
- With such relatively low capacitance, high accuracy, low offset, bipolar input low voltage noise buffers cannot be used due to the large value of current noise. Discrete JFET buffer stage introduce significant offset that makes it difficult to obtain high accuracy.

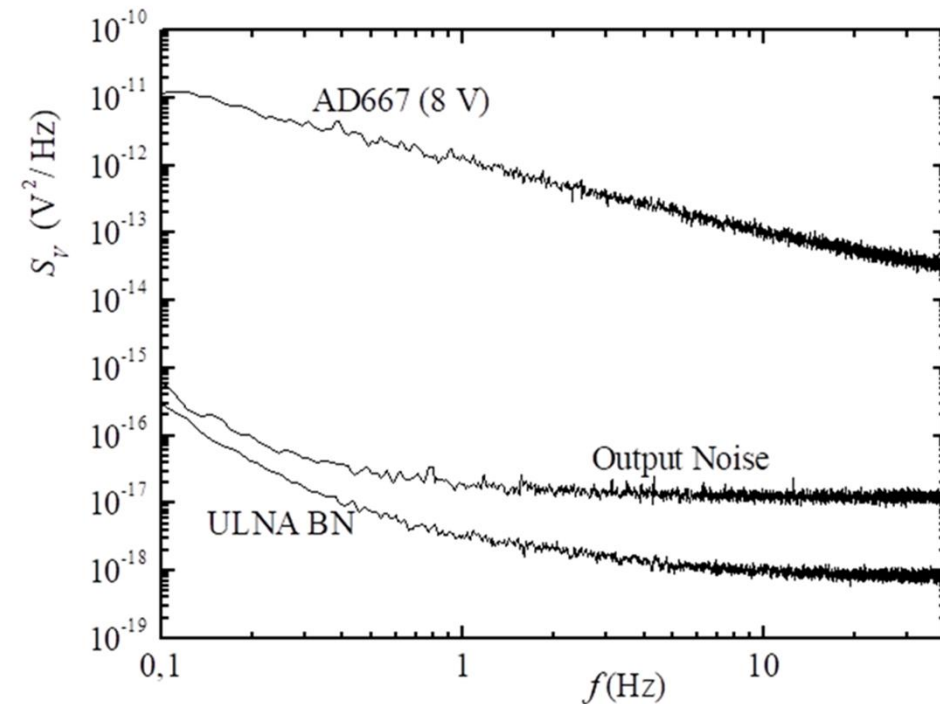
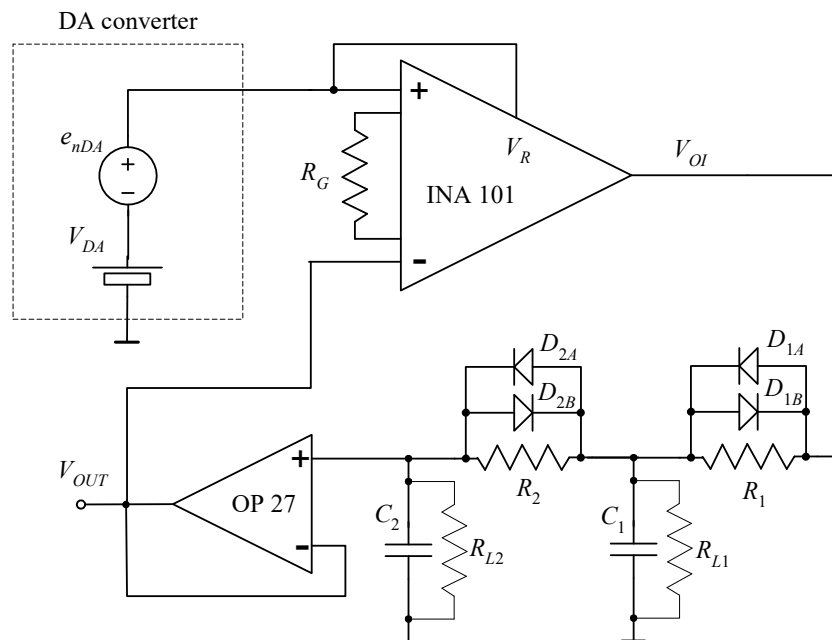
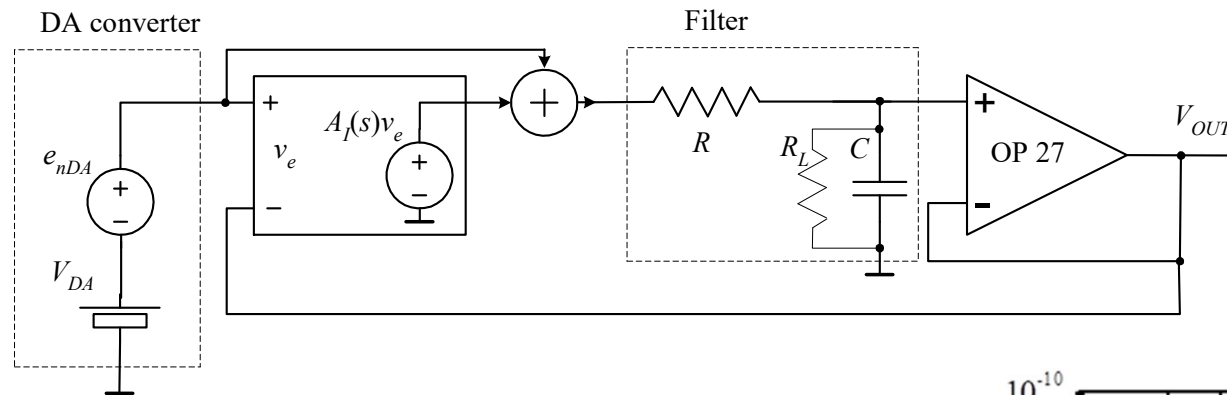
- Supercapacitors are not affected by discharge effects so that simpler configurations can be used. Accuracy is in this case limited by the leakage resistance (OP offset is negligible)

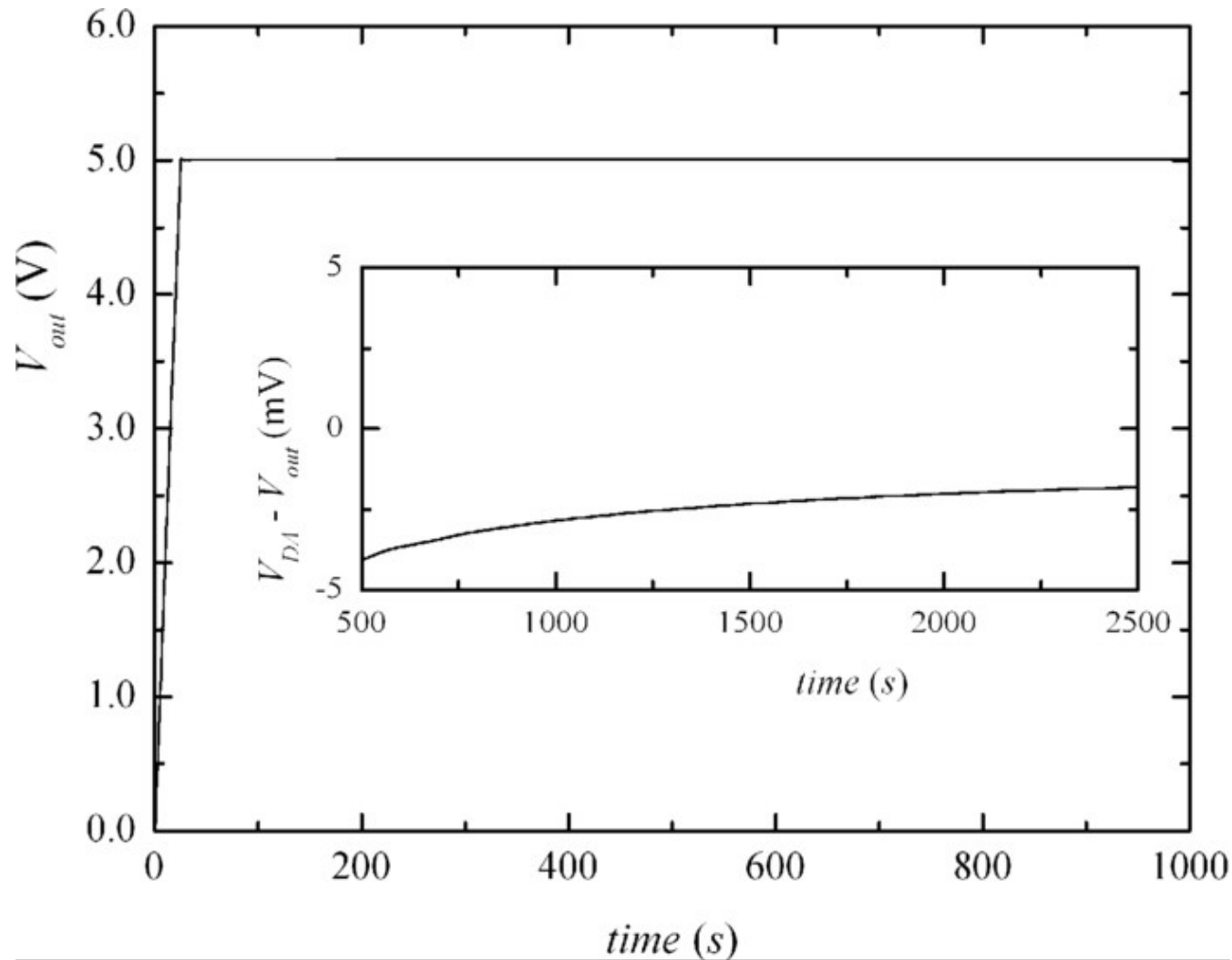


- Reducing the offset by means of feedback may be difficult: noise is set by error amplifier.



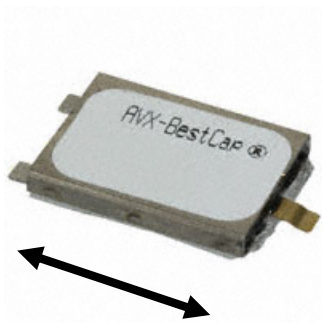
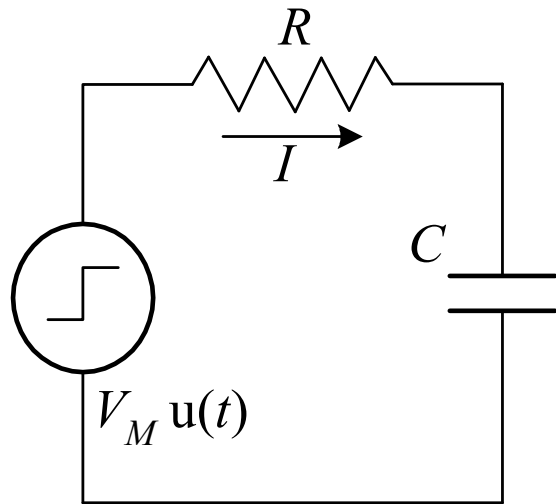
- Effective approach (G. Scandurra, G. Giusi, C. Ciofi, *Rev Sci. Instr.*, **85**, 044702, 2014)



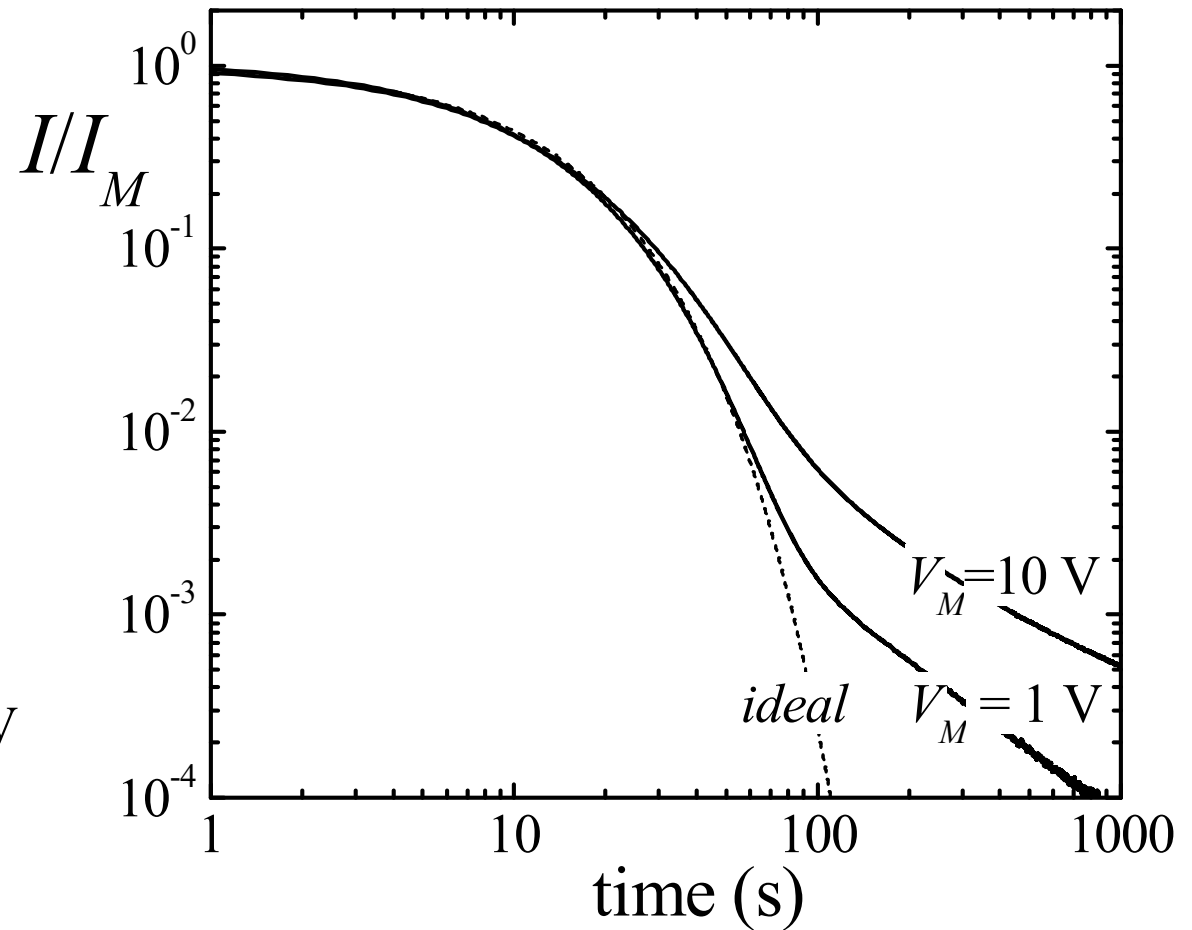


Very long transients!

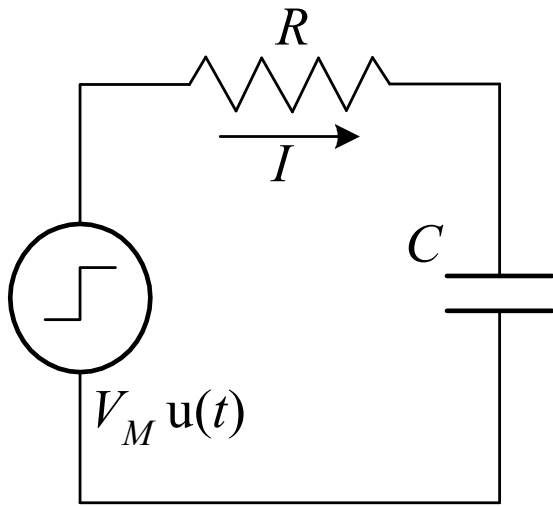
Supercapacitor transient



$R=1\text{ k}\Omega$
 $C=10\text{ mF}/12\text{ V}$



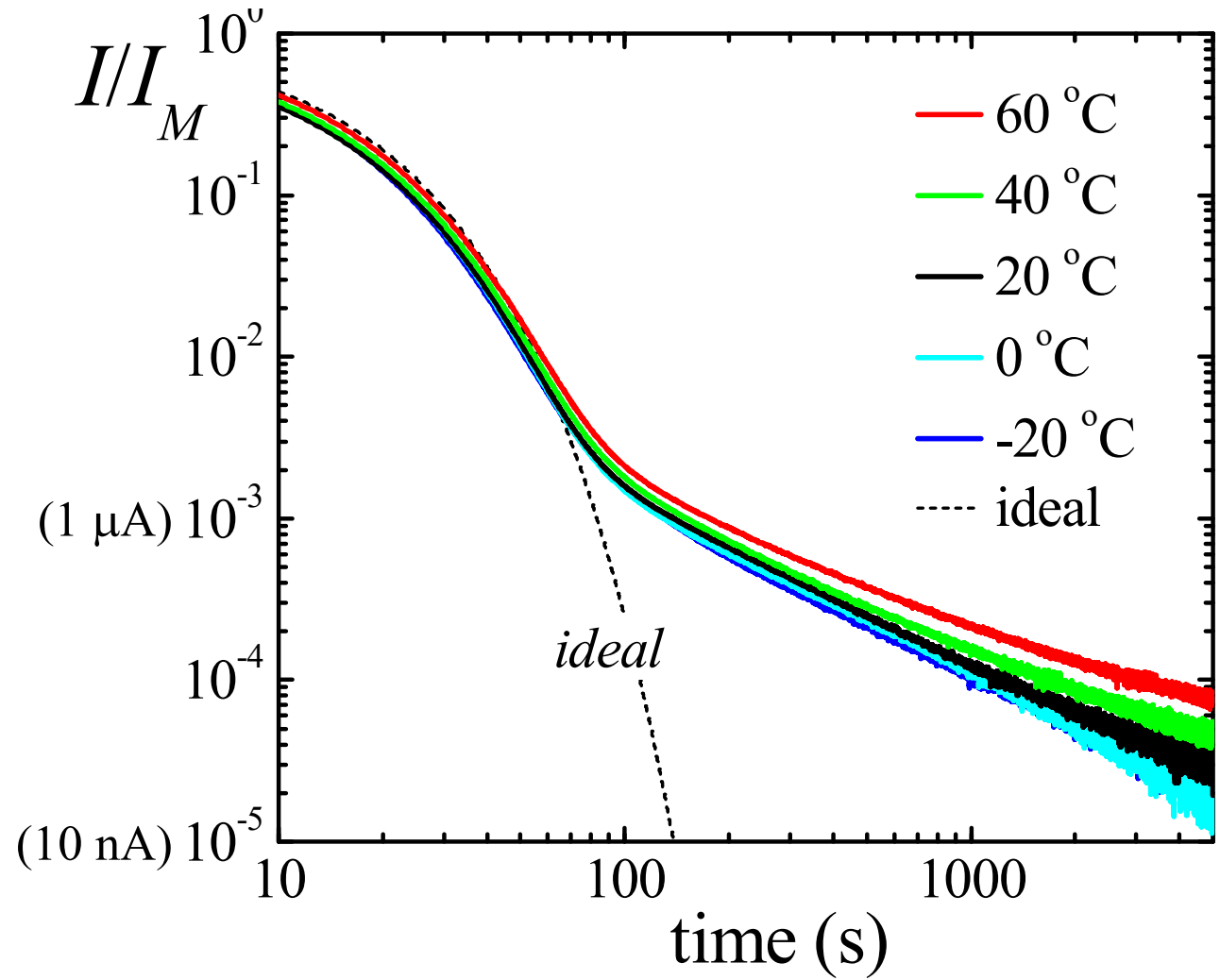
Supercapacitor transient



$R=1\text{ k}\Omega$
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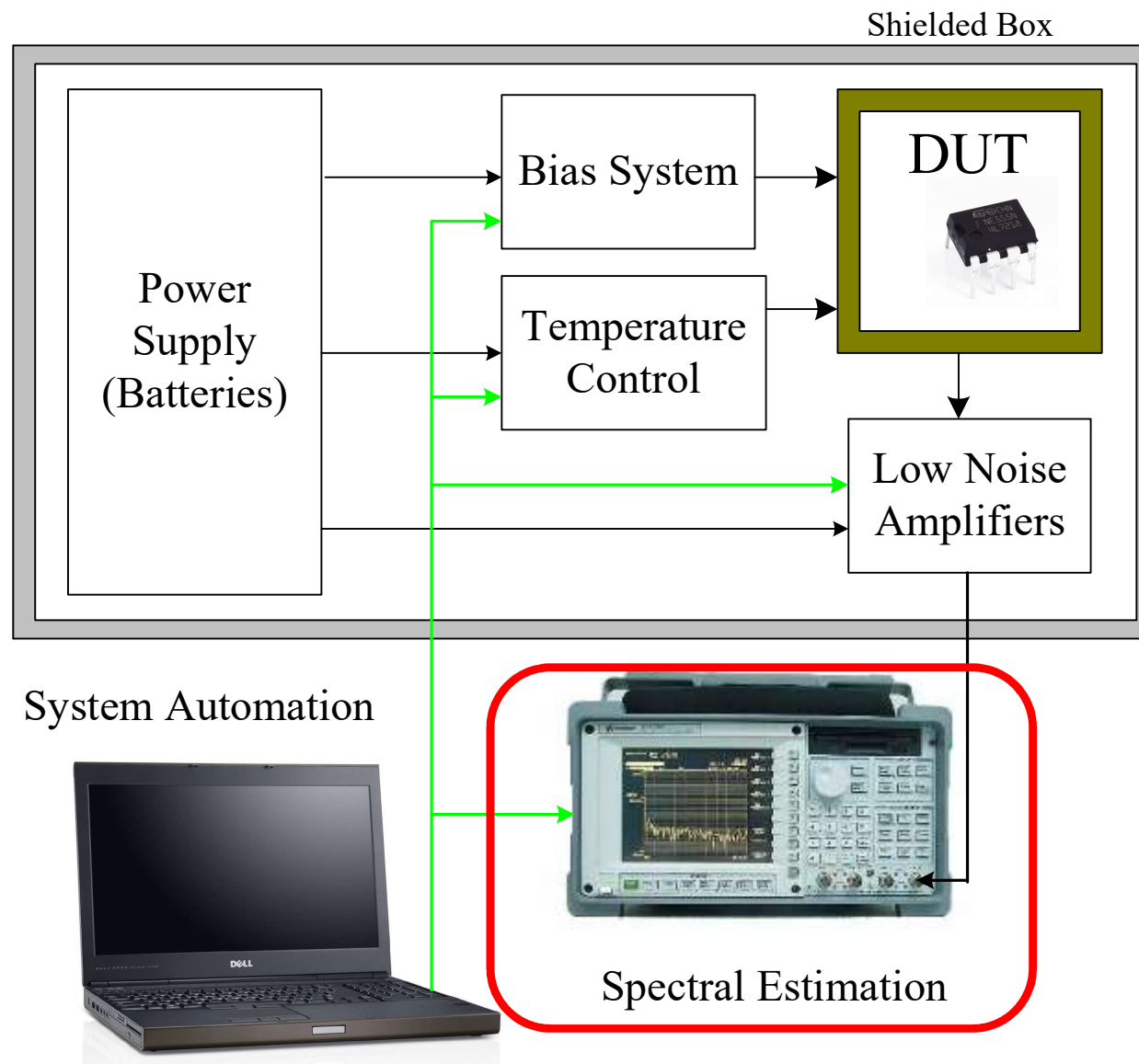


20 mm



- Supercapacitor may represent a key component toward the realization of fully programmable, high accuracy, very low noise voltage and current sources;
- The peculiar behaviour during charging and discharging leads to very long transients that may not be tolerated in many applications;
- Understanding and mitigating the observed “virtual leakage effects” might considerably simplify the design of fully automated noise measurement systems.

Components of a noise measurement system



Spectral estimation parameters setting

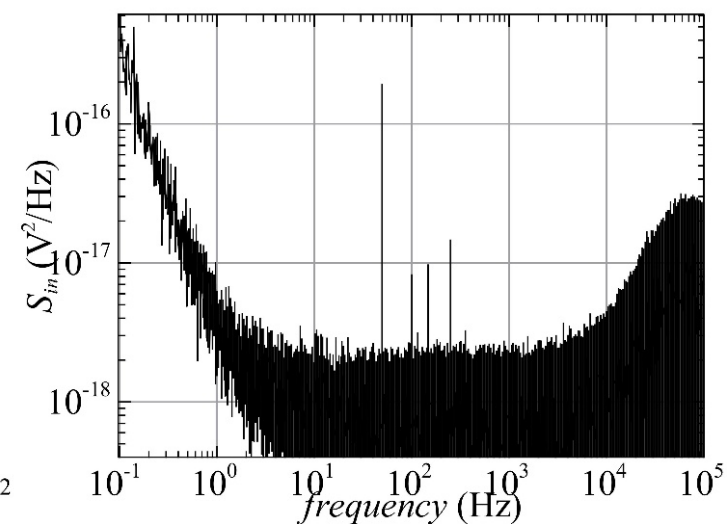
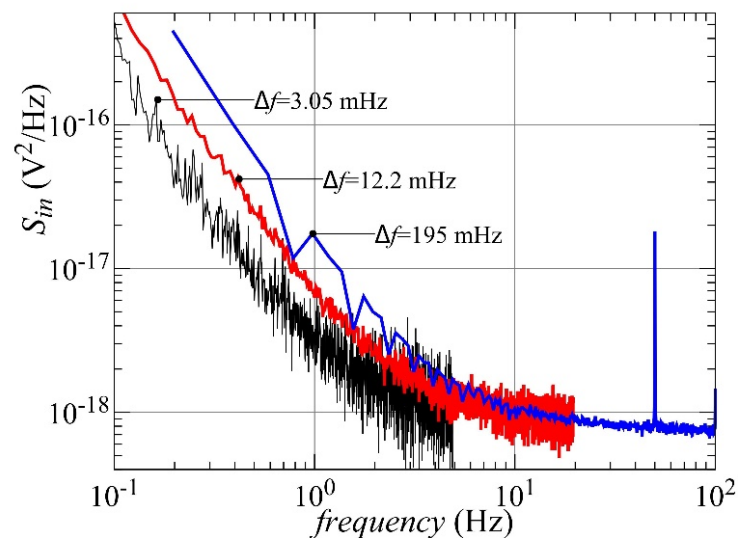
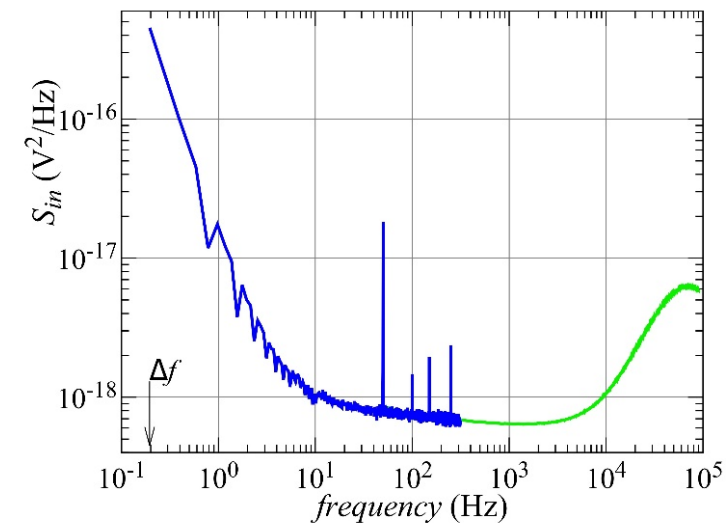
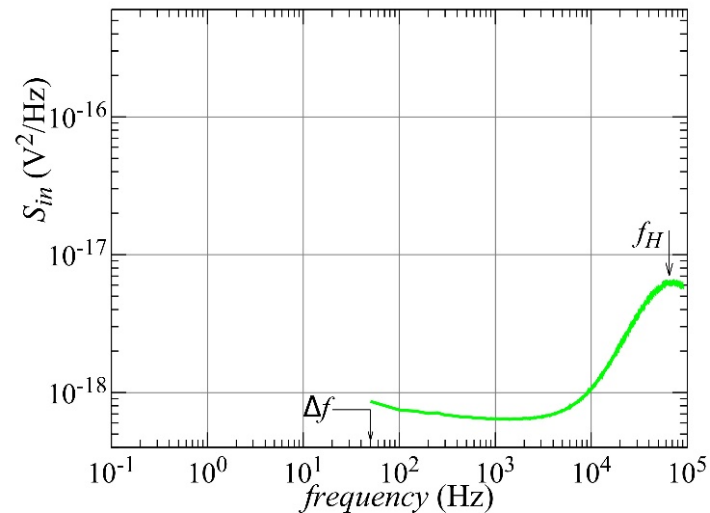
f_S : sampling frequency;

N : record length;

Δf : resolution

$$\Delta f = \frac{f_S}{N}$$

Measurement time:
30 minutes in all cases



A possible solution.....?

DC to 102.4 kHz
1600 lines
 $\Delta f=64$ Hz



DC to 25.6 kHz
1600 lines
 $\Delta f=16$ Hz



DC to 25 Hz
1600 lines
 $\Delta f=15.6$ mHz

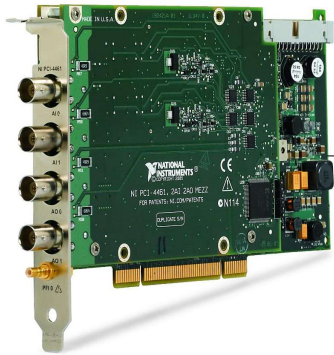


From low noise
amplifier

By monitoring the progress of the estimate on all analyzers at the same time, one can detect artifacts due to leakage and stop the measurement when the best compromise in terms of resolution and accuracy is reached.

Problem: not practical, besides being extremely expensive !

DSA Board



Circular buffer

Save to file

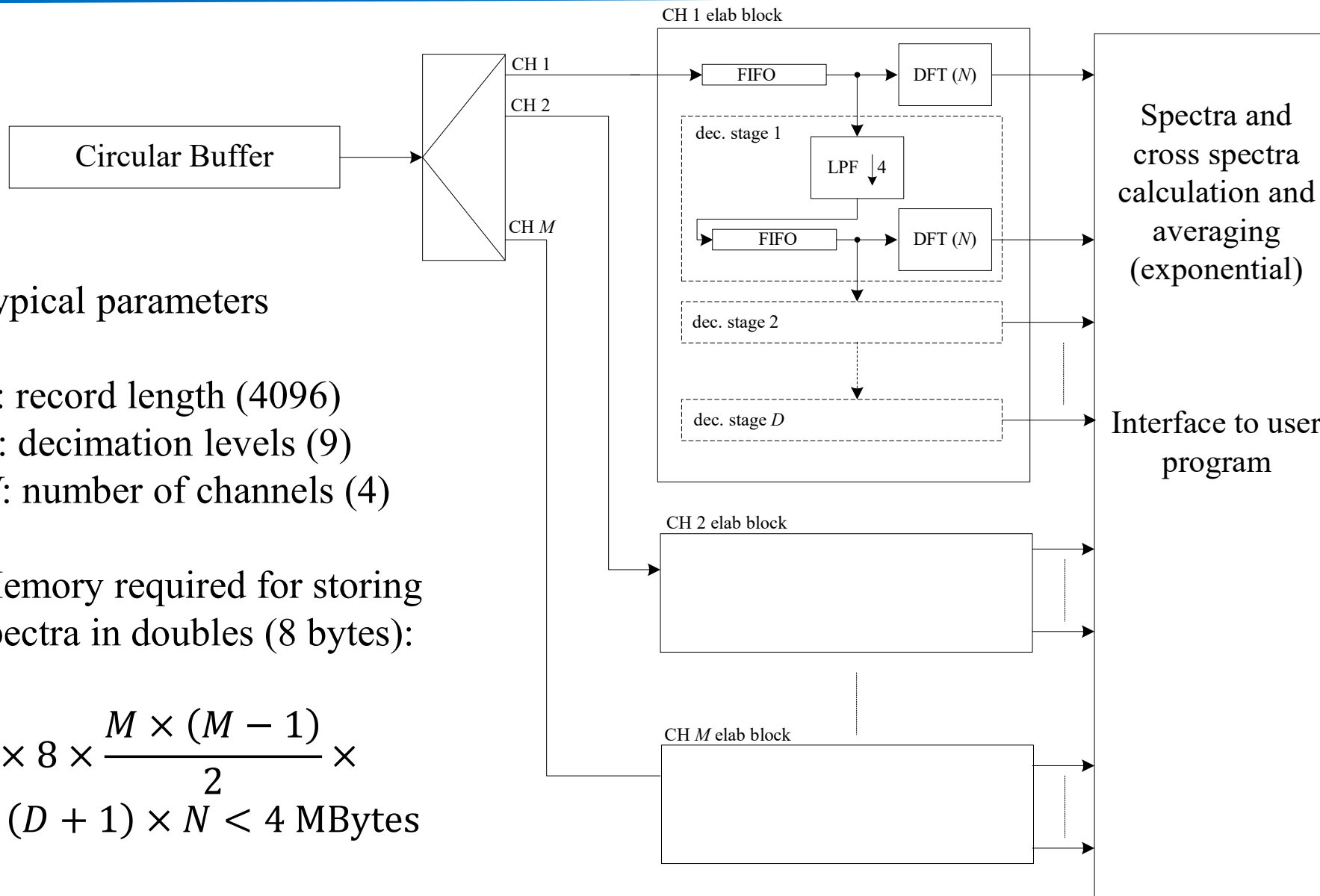
QLSA

HR SA

```
main()  
{  
    .....  
    QLSA_Init(4,12,8,8);  
    // 4 channles,  
    // 2^12 (4096) rec len  
    // 8 is the buffer size  
    // 8 dec stages  
    .....  
    QLSA_Close();  
}
```

```
int DSA_callback (void)  
{  
    double * intl_data_ptr;  
    ...  
    ...  
    QLSA_New_Data(intl_data_ptr);  
    ...  
    return 0;  
}
```


QLSA function



Typical parameters

N : record length (4096)

D : decimation levels (9)

M : number of channels (4)

Memory required for storing spectra in doubles (8 bytes):

$$2 \times 8 \times \frac{M \times (M - 1)}{2} \times (D + 1) \times N < 4 \text{ MBytes}$$

```
int QLSA_Init(int ch_num, int rec_len_log2, int buf_rec_num, int dec_stages_num );
int QLSA_Close(void);

int QLSA_New_Data(double * pdata);

int QLSA_Start_Save(char * filename);
int QLSA_Stop_Save(void);

int QLSA_Set_Spec_Par(int wt, int equiv_N, int adv_by0, int adv_by1, double fs);
int QLSA_Set_User_Window (double *uwp);

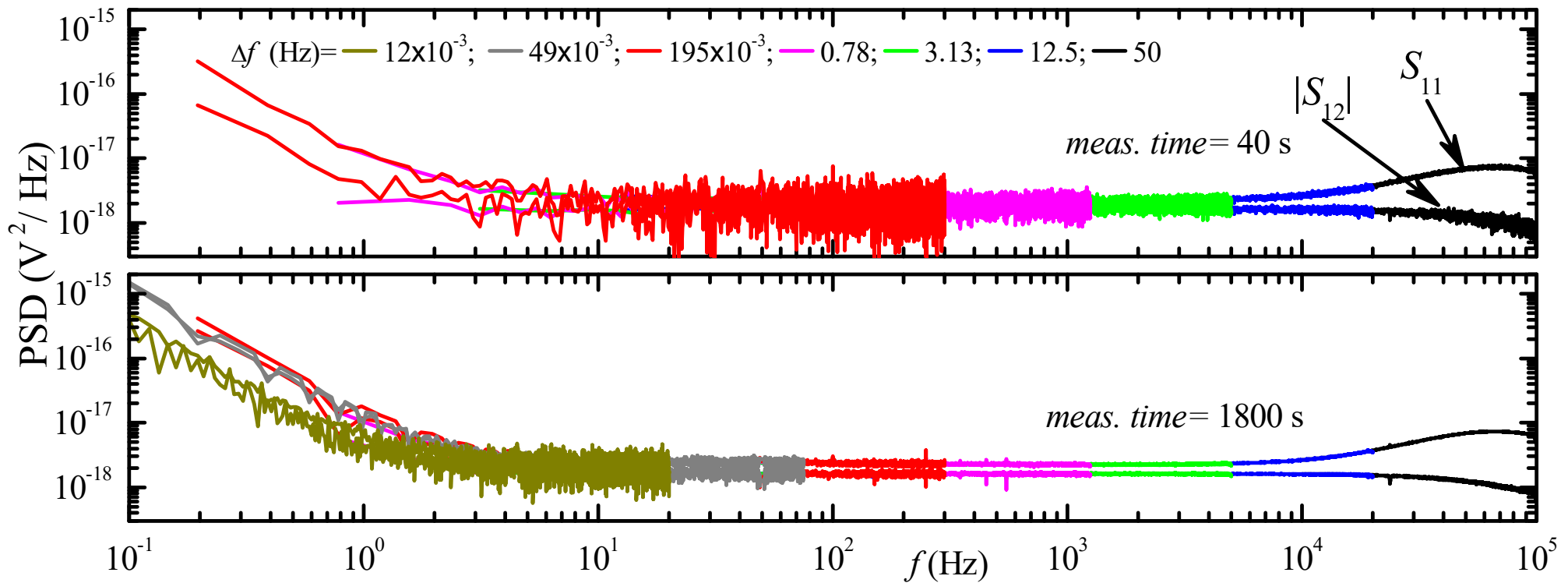
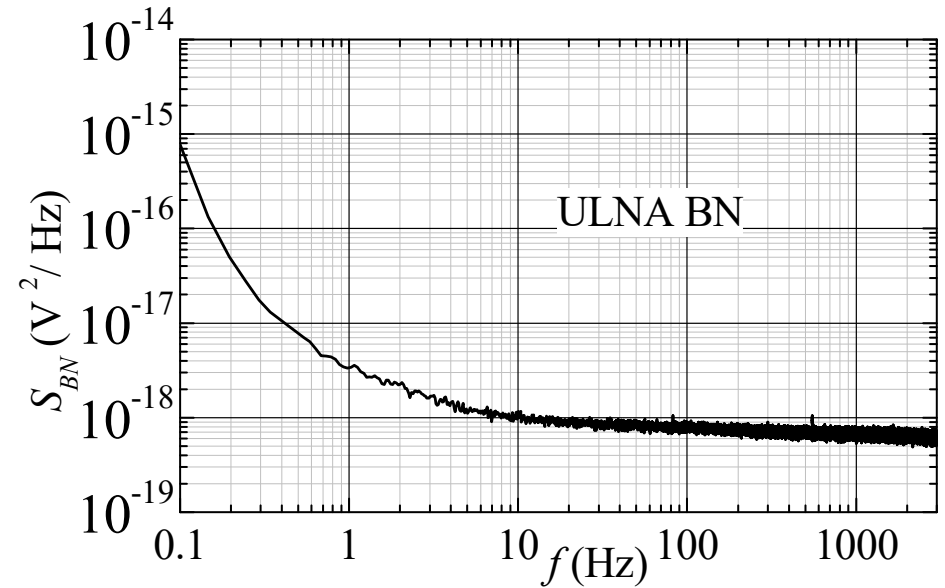
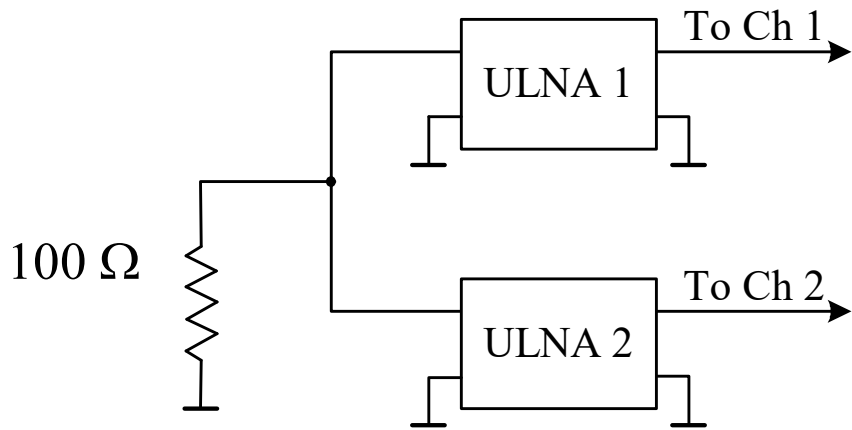
int QLSA_Start_Elab(void);
int QLSA_Stop_Elab(void);

int QLSA_Req_Power(void);
int QLSA_Get_Spec(int ch1, int ch2, int dec_lvl, double **re, double **im,
                  int * num_ave);

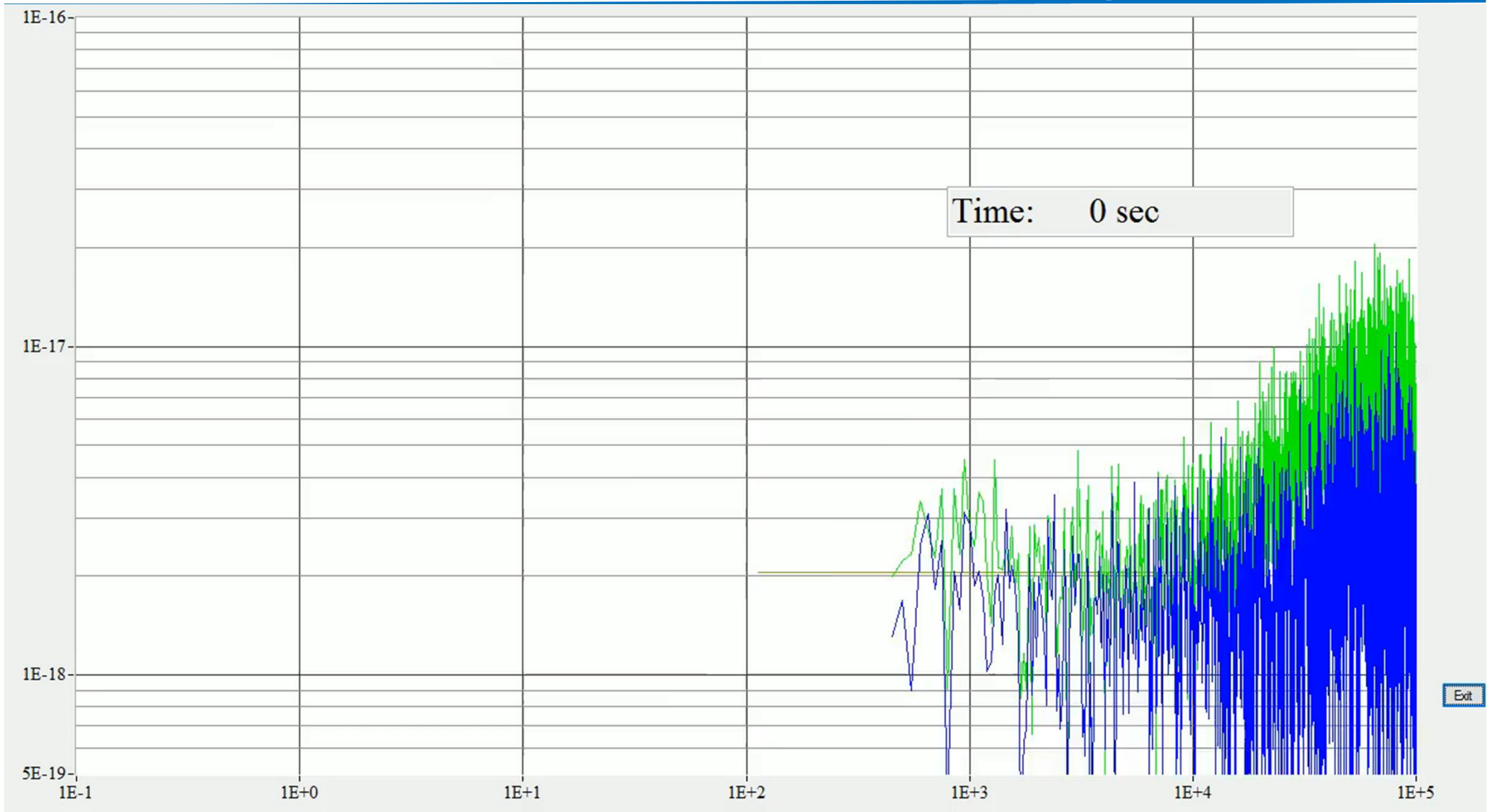
int QLSA_Req_Time(void);
int QLSA_Get_Time(int ch1, int dec_lvl, double **re);

// functions for high resolution (HR) functionality are not shown
```

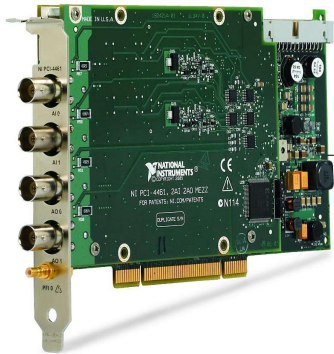
QLSA operation



QLSA operation



DSA Board



Circular buffer

Save to file

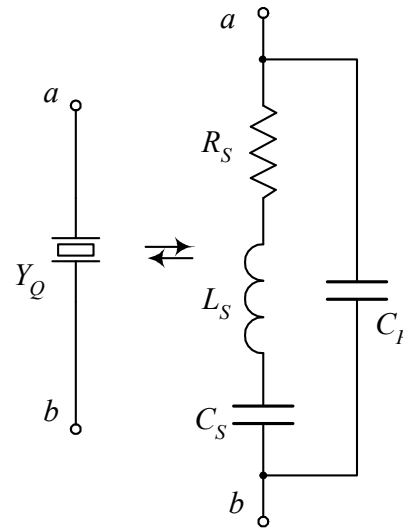
QLSA

HR SA

```
int DSA_callback (void)
{
    double * intl_data_ptr;
    ...
    QLSA_New_Data(intl_data_ptr);
    ...
    return 0;
}
```

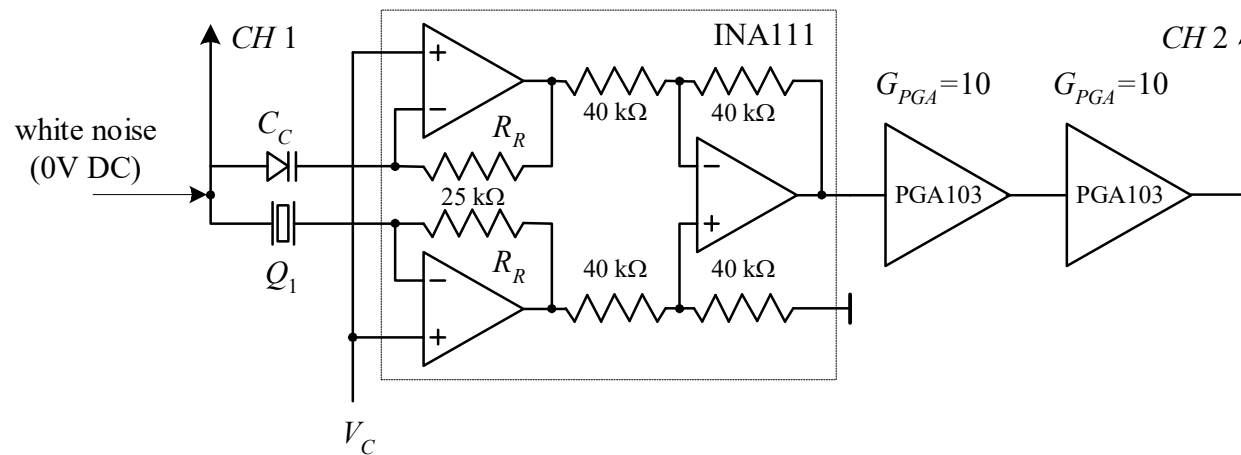
The three main functions (save to file, QLSA and HRSA) can be activated independently on the same data stream

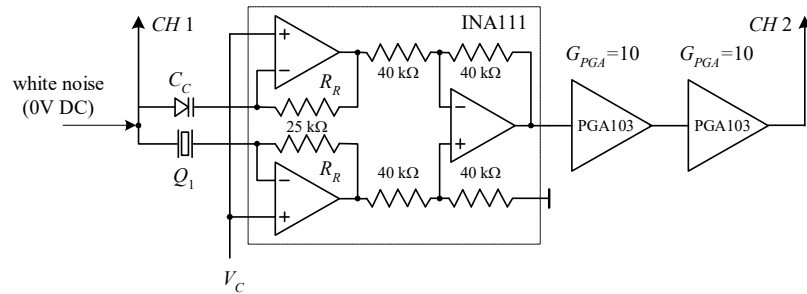
Why HR SA: Noise and QCM (QTF)



$$Y_Q(j\omega) = j \frac{1}{R_S} \frac{f}{Qf_S} \left(b + \frac{1}{\left(1 - \frac{f^2}{f_S^2}\right) + j \frac{f}{Qf_S}} \right)$$

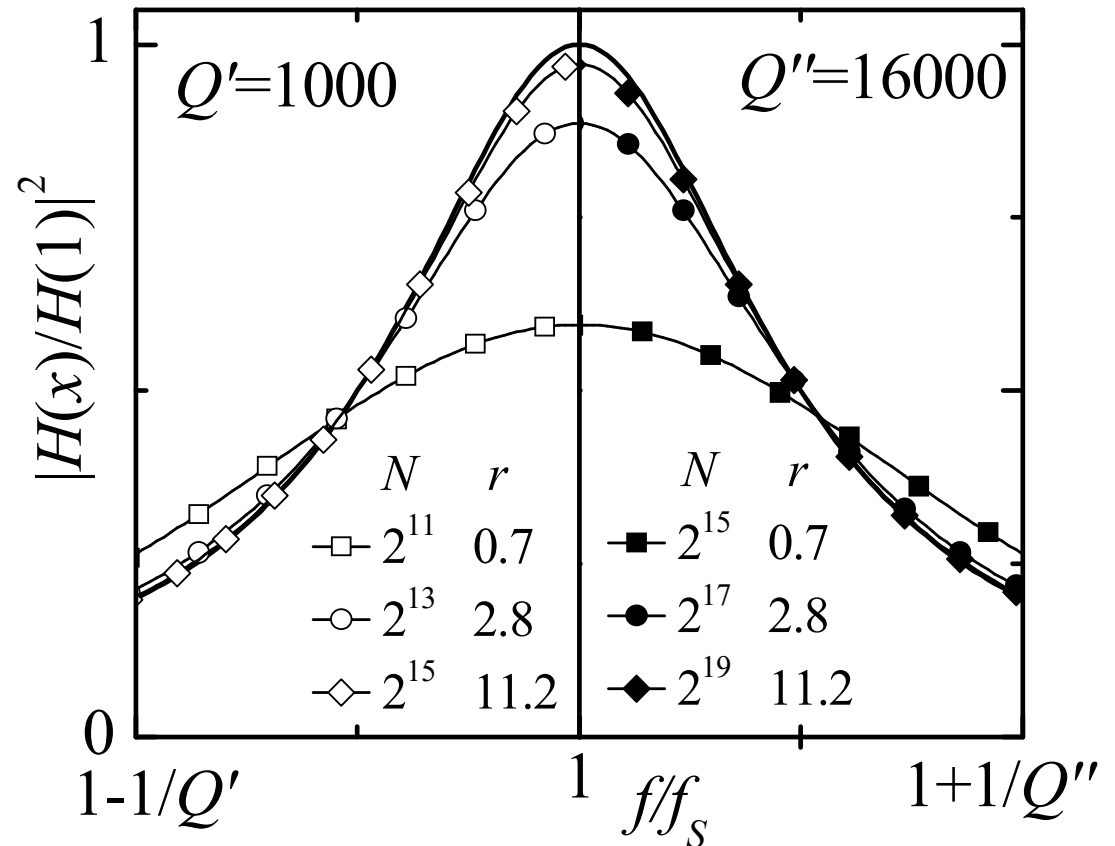
$$f_S = \frac{1}{2\pi\sqrt{L_S C_S}}; \quad Q = \frac{f_S L_S}{2\pi R_S}; \quad b = \frac{C_P}{C_S}$$





Resonance frequency (f_s): 32 kHz
 Sampling frequency (f_{samp}): 96 kHz

$$r = \frac{f_s / Q}{f_{samp} / N}$$

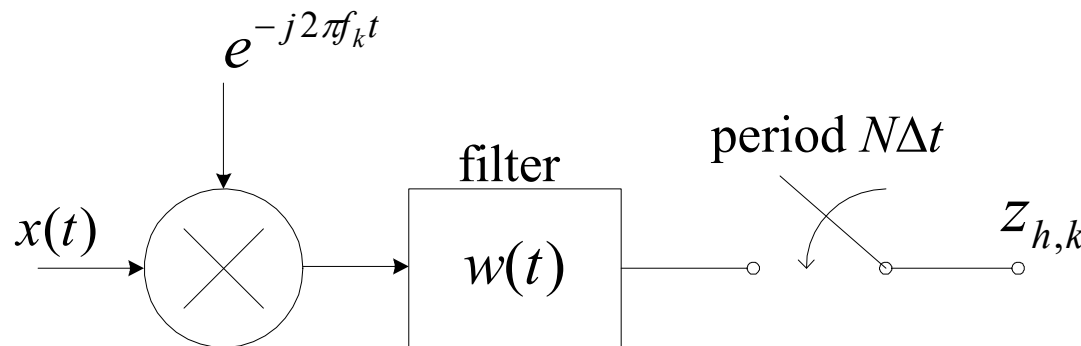


Conventional spectral estimation relies on FFT.

When a record of N samples is elaborated, one obtains, with high computational efficiency, an estimate of the spectrum at frequencies:

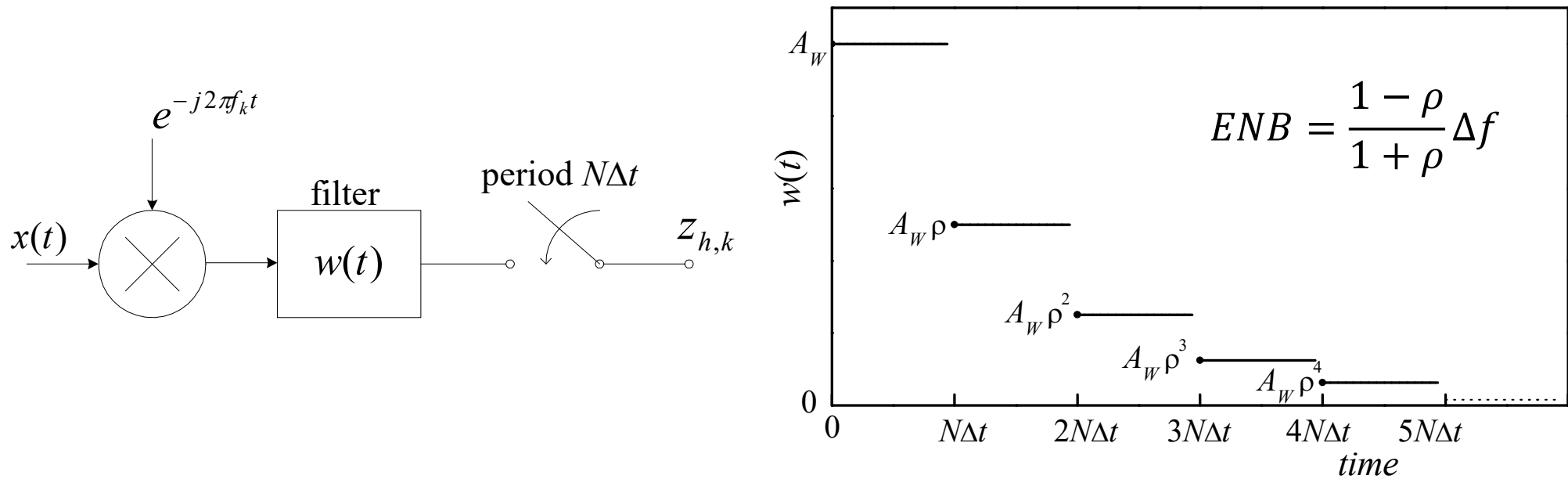
$$f_k = k\Delta f; \quad 0 \leq k < \frac{N}{2} \quad ; \quad \Delta f = \frac{f_S}{N} \quad ; \quad f_S \text{ is the sampling frequency}$$

In principle one can obtain finer resolution for the same time record, but is not very useful since the Equivalent Noise Bandwidth (ENB) of the filter across each frequency is set by the the duration of the time record (duration of the impulse response of the filter).



With conventional FFT approach:
 $ENB \approx \Delta f$
 Narrow ENB can be obtained only with long time records (large N)

With the approach we propose, we break the link between ENB and Δf .
 We can obtain arbitrarily small ENBs by working with relatively short time records.



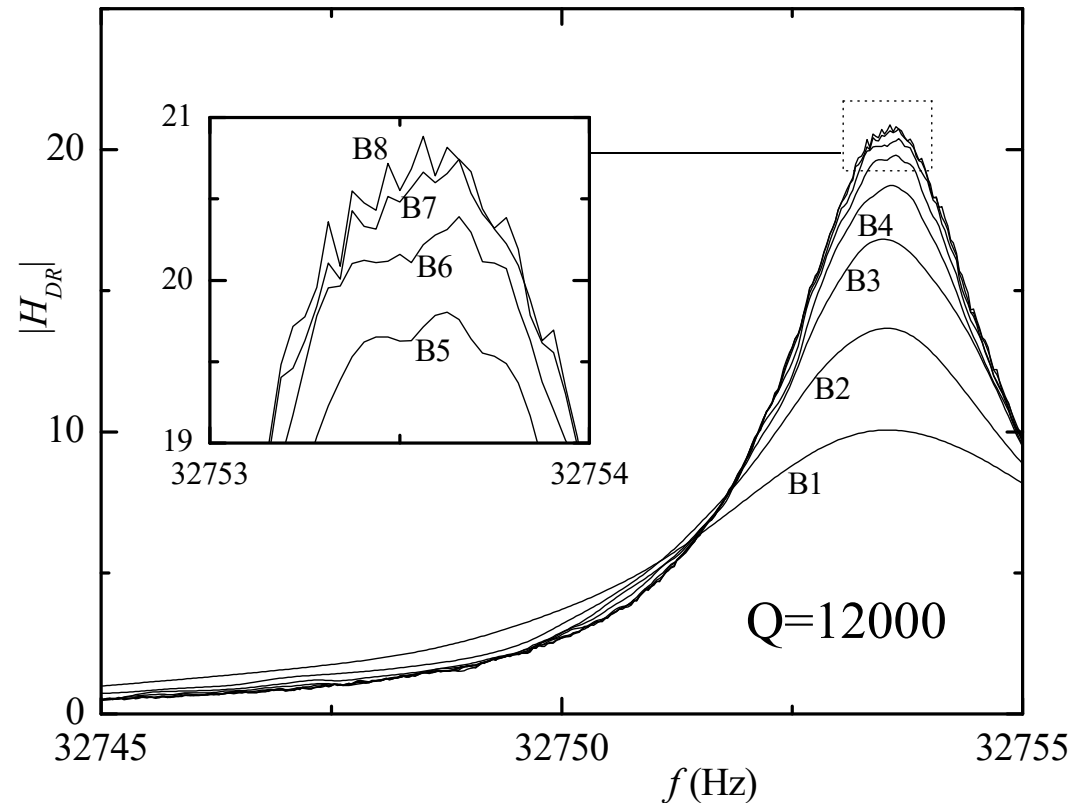
$$z_{h+1,k} = \rho z_{h+1,k} + A_w e^{-j2\pi k} \sum_{m=0}^{N-1} x_{hN+m} e^{-j2\pi \frac{k}{N} m} \quad k \text{ any real number } 0 \leq k < \frac{N}{2}$$

DFT

$$z_{h+1,k} = \rho z_{h+1,k} + A_W e^{-j2\pi kh} \sum_{m=0}^{N-1} x_{hN+m} e^{-j2\pi \frac{k}{N} m} \leftarrow \text{DFT}$$

$f_s=96 \text{ kHz}, N=8192, f_2-f_1=256 \text{ Hz}, \Delta f_C=31 \text{ mHz}$

- Given an input record of length N , Chirp Z-transform is used to calculate the DFT in frequency range (f_1, f_2) with resolution $\Delta f_C = (f_2 - f_1) / N$ (at the cost of 2 FFT of length $2N$);
- z is calculated for several values of ρ in parallel, with different compromises in terms of ENB and spectral residual statistical error.



```
int QLSA_HR_Init(int max_rbw_number);

int QLSA_HR_Close(void);

int QLSA_HR_Set_Par(double f_start, double f_stop, double f_sample,
                   double equiv_N, int rbw_num, double * rbw_values);

int QLSA_HR_Set_Autorbw(double f_start, double f_stop,
                       double f_sample, double equiv_N);

int QLSA_HR_Start_Elab(void);

int QLSA_HR_Stop_Elab(void );

int QLSA_Req_HR_Power(void);

int QLSA_HR_Get_Spec(int ch1, int ch2, int rbw_index,
                    double **re, double **im, int * num_ave);
```

- Check information at page:

<http://www.celec.org/QLSA/doku.php>

- Request a working copy of the QLSA library to me (cciofi@unime.it)

Open issues

- Extensive testing need to be completed;
- Efficient and user friendly representation of the spectra when more than two channels are used need to be implemented.