

NOTATIONS - PART 1

TYPES OF REAL NUMBERS

$N = \{ 1, 2, 3, 4, \dots \}$ - The set of natural numbers (unfortunately, 0 is sometimes also included in the list of "natural" numbers)

$Z = \{ 0, \pm 1, \pm 2, \pm 3, \pm 4, \dots \}$ - The set of integers - the integers (from the Latin *integer*, which means untouched, whole, entire) are the set of numbers including the positive natural numbers $\{1, 2, 3, \dots\}$ their negatives $\{-1, -2, -3, \dots\}$, and the number zero

$Q = \left\{ \frac{p}{q} : p \in Z, q \in N \right\}$ - The set of rational numbers - a rational number is a number which can be expressed as a ratio of two integers

IQ - an irrational number it is a number which cannot be expressed as a fraction $\frac{m}{n}$, where m and n are integers, with n non-zero (for example $\sqrt{2}$, π)

R - The set of real numbers - the real numbers include both rational numbers and irrational numbers

LIST OF SYMBOLS

\in - "Element-of symbol" - ... is an element of a set ...

\subset - "Proper subset symbol" - ... is a proper subset of ...

\vee - or

\wedge - and

\cup - "Union symbol" - ... union ...

\cap - "Intersection symbol" - ... intersected with ...

\forall - "Universal quantifier" - for all ...

\exists - "Existential quantifier" - there exists a(n) ...

\Rightarrow - "Logical implication" - ... implies ... if ... then ...

\Leftrightarrow - "Logical equivalence" - ... if and only if ...

\approx - "Approximate equal sign" - ... is approximately equal to ...

(a, b) - open interval

$\langle a, b \rangle$ - closed interval

$(a, b >$ - half-open interval

$\{a, b\}$ - a set

\emptyset - "Null symbol" - the empty set

- The number e

The mathematical constant e (the unique real number) is occasionally called Euler's number after the Swiss mathematician Leonhard Euler, or Napier's (Neper's) constant in honor of the Scottish mathematician John Napier who introduced logarithms.

$$e \approx 2.718281828459045235360287471352662497757247093699959574966967$$

$$6277240766303535475945713821785251664274274663919320030599218174\dots$$

- The factorial $n!$ is the product of all positive integers less than or equal to n :

$$n! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot \dots \cdot (n-1) \cdot n, \quad 0! = 1,$$

where $n \in \mathbb{N}$.

$$\text{Example: } (n+1)! = \underbrace{1 \cdot 2 \cdot 3 \cdot 4 \cdot \dots \cdot (n-1) \cdot n}_{n!} \cdot (n+1) = n! \cdot (n+1).$$

- The binomial coefficient: $\binom{n}{k}$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

where $n \in \mathbb{N}$, $k \in \mathbb{N}$ and $k \leq n$. We have:

$$\binom{n}{0} = 1 \quad \binom{n}{n} = 1 \quad \binom{n}{1} = n$$

- Algebraic Rules for Working with Powers:

x^n - x to the n th power

$$a^0 = 1, \quad a^1 = a, \quad a^{n+1} = a^n \cdot a$$

$$a^{-n} = \frac{1}{a^n}, \quad a^{\frac{m}{n}} = \sqrt[n]{a^m}$$

$$a^{n+m} = a^n \cdot a^m, \quad \frac{a^m}{a^n} = a^{m-n}, \quad (a^m)^n = a^{m \cdot n}$$

where $a \in \mathbb{R} \setminus \{0\}$, $m, n \in \mathbb{N}$.

- Short Multiplication Formulas:

$$(a+b)^2 = a^2 + 2ab + b^2$$

$$(a-b)^2 = a^2 - 2ab + b^2$$

$$a^2 - b^2 = (a-b)(a+b)$$

$$(a + b)^3 = a^3 + 3a^2b + 3ab^2 + b^3$$

$$(a - b)^3 = a^3 - 3a^2b + 3ab^2 - b^3$$

$$a^3 + b^3 = (a + b)(a^2 - ab + b^2)$$

$$a^3 - b^3 = (a - b)(a^2 + ab + b^2)$$

- Root Rules: if $a \geq 0, b \geq 0, m, n \in N$, then

$$\sqrt[n]{a \cdot b} = \sqrt[n]{a} \sqrt[n]{b}, \quad \sqrt[n]{\sqrt[m]{a}} = \sqrt[nm]{a}, \quad a \sqrt[n]{b} = \sqrt[n]{a^n b}.$$

- Absolute values: Let $x, y \in R$. The absolute value or magnitude of a number x , denoted by $|x|$ (read "the absolute value of x "), is defined by formula

$$|x| = \begin{cases} x & x \geq 0 \\ -x & x < 0 \end{cases}$$

The vertical lines in the symbol $|x|$ are called absolute value bars. On a number line, $|x|$ is the distance of x is a distance of x from the origin. It tells us how far it is from 0 to x but not the direction.

$$\sqrt{x^2} = |x|$$

Arithmetic with Absolute Values:

$$|x| \geq 0, \quad |x| = |-x|, \quad |x \cdot y| = |x| \cdot |y|, \quad |x + y| \leq |x| + |y|$$

If $a \geq 0$, then

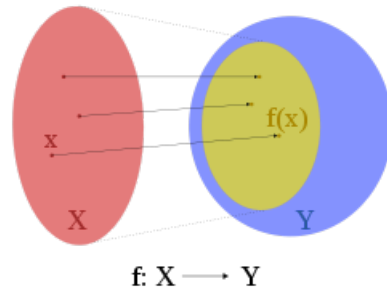
$$|x| \leq a \Leftrightarrow -a \leq x \leq a$$

$$|x| \geq a \Leftrightarrow (x \leq -a \vee x \geq a)$$

DEFINITIONS

A relation is a set of ordered pairs. The set of first entries of the ordered pairs is the domain D of the relation. The set of the second entries is the range R of the relation.

There is no universal agreement as to the definition of the range of a function. Some authors define the range of a function to be equal to the codomain, and others define the range of a function to be equal to the image.

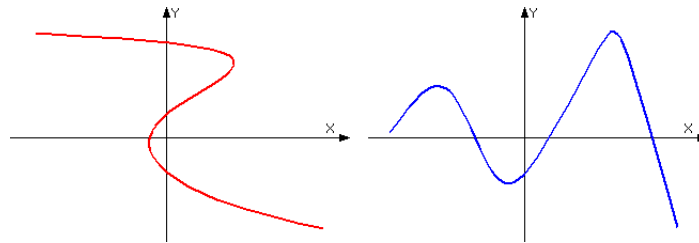


Function f is a function from domain X to codomain Y .

The smaller oval inside Y is the range of f .

DEFINITIONS

A function is a relation that assigns a single element of R to each element of D .



DEFINITION

Two functions $f: D_f \rightarrow Y$ and $g: D_g \rightarrow Y$ are equal if and only if

$$D_f = D_g$$

and for every x from domain

$$f(x) = g(x).$$

EXAMPLE

Compare the domains and ranges of the functions:

a) $f(x) = \frac{x}{x}$ and $g(x) = \sin^2 x + \cos^2 x$,

b) $f(x) = \sqrt{x^2}$ and $g(x) = x$.

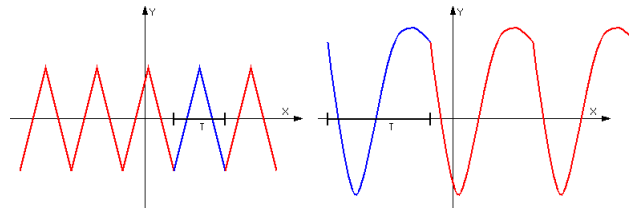
Are they equal? Explain your answer.

FUNCTIONS - SOME PROPERTIES

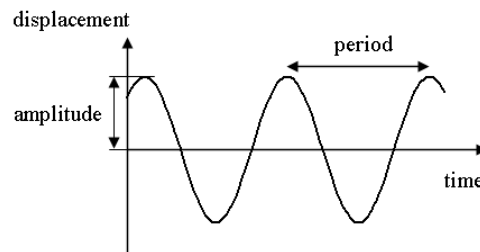
DEFINITION

A function $f : X \rightarrow Y$ is periodic if there is a positive number $T > 0$ such that for every value of x holds

$$x \pm T \in X \quad \text{and} \quad f(x + T) = f(x) .$$



The smallest value of T is the period of f .



DEFINITION

A function $f : X \rightarrow Y$ is

- even if the following equation holds for all $x \in X$:

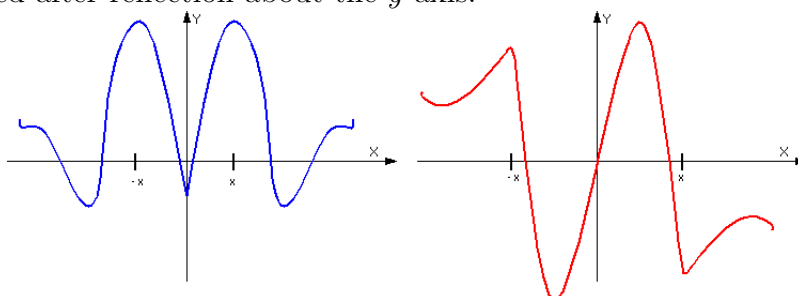
$$-x \in X \quad \text{and} \quad f(-x) = f(x) .$$

- odd if the following equation holds for all $x \in X$:

$$-x \in X \quad \text{oraz} \quad f(-x) = -f(x) .$$

The only function which is both even and odd is the constant function which is identically zero.

Geometrically, an even function is symmetric with respect to the y -axis, meaning that its graph remains unchanged after reflection about the y -axis.



Geometrically, an odd function is symmetric with respect to the origin, meaning that its graph remains unchanged after rotation of 180 degrees about the origin.

DEFINITION

A function f defined on some set X with real values is called bounded, if the set of its values is bounded. In other words, there exist numbers $m, M \in \mathbb{R}$ such that for all $x \in X$

$$m \leq f(x) \leq M .$$

Sometimes, if $f(x) \leq M$ for all x in X , then the function is said to be bounded above by M .

On the other hand, if $m \leq f(x)$ for all x in X , then the function is said to be bounded below by m .

DEFINITION

A function $f : X \rightarrow Y$ defined on a subset of the real numbers with real values is called

- increasing (strictly increasing) for all $x_1, x_2 \in X$

$$(x_1 < x_2) \implies (f(x_1) < f(x_2)) .$$

- decreasing (strictly decreasing) for all $x_1, x_2 \in X$

$$(x_1 < x_2) \implies (f(x_1) > f(x_2)) .$$

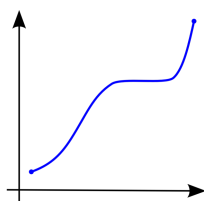
- non-decreasing for all $x_1, x_2 \in X$

$$(x_1 < x_2) \implies (f(x_1) \leq f(x_2)) .$$

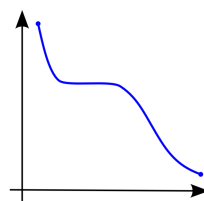
- non-increasing for all $x_1, x_2 \in X$

$$(x_1 < x_2) \implies (f(x_1) \geq f(x_2)) .$$

EXAMPLE



non-decreasing function



non-increasing function

DEFINITION

A function f is said to be surjective if its values span its whole codomain. That is, for every y in the codomain, there is at least one x in the domain such that $f(x) = y$.

Said another way, a function $f : X \rightarrow Y$ is surjective if and only if its range is equal to its codomain. A surjective function is called a surjection, and also said to be onto:

$$f : X \xrightarrow{\text{onto}} Y .$$

DEFINITION

A function f is said to be an injective function is a function which associates distinct arguments to distinct values. More precisely, a function $f : X \rightarrow Y$ is said to be injective if for all $x_1, x_2 \in X$

$$(x_1 \neq x_2) \implies (f(x_1) \neq f(x_2)) .$$

An injective function is called an injection, and is also said to be an information-preserving or one-to-one function. A function that is not injective is sometimes called many-to-one.

DEFINITION

A function is said to be a bijection, or a bijective function if it is both one-to-one (injective) and onto (surjective).

The inverse relation of a bijective function $f : X \rightarrow Y$ is the relation $f^{-1} : Y \rightarrow X$ defined by

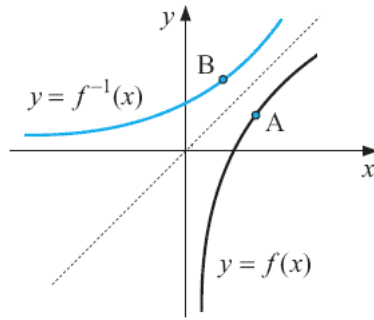
$$f^{-1}(y) = x \iff y = f(x)$$

where $x \in X, y \in Y$.

METHOD THAT GENERATES A FORMULA FOR THE INVERSE

1. Write $y = f(x)$
2. Solve for x in terms of y
3. Write f^{-1} for x in step 2.

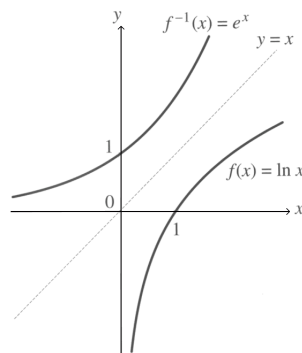
The graph of f^{-1} is obtained by simply reflecting the graph of f through the line $y = x$.



EXAMPLE

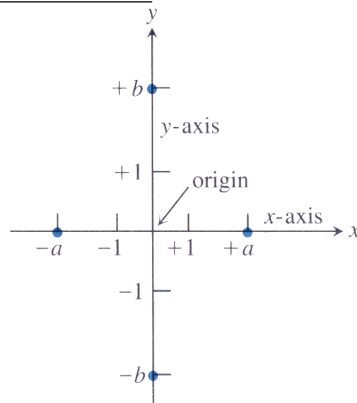
Determine whether the given function has an inverse. If an inverse exists, give the domain and range of the inverse and graph the function and its inverse.

$f(x) = \ln x$, $D : x > 0$, $W : y \in R$.

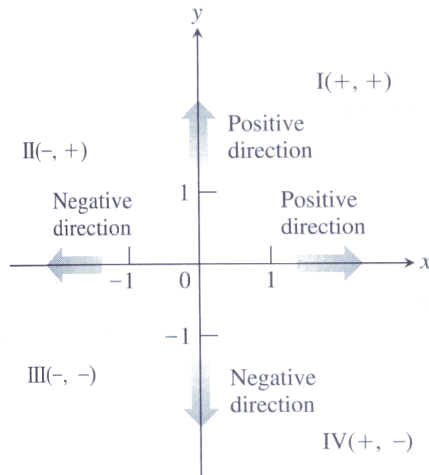


NOTATIONS - PART 2

1. Consider the point $P(a, b)$. The number a from the x -axis is the x -coordinate of P . The number b from the y -axis is the y -coordinate of P .



2. The axes divide the plane into four regions called quadrants.



3. Consider the points on the graph of an equation where the graph touches, or crosses, the axes. These points are the intercepts. For example - we can find the (algebraic) x intercepts by setting y equal to 0 in the equation and solving for x .